

Using objects and technologies in the immediate environment as resources for managing affect displays in troubles talk

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This chapter shows how the communicative affordances of material objects in the local environments, including mobile phones and laptops, provide resources for participants to manage displays of affect during troubles talk, including potentially enacting or resisting affiliative reciprocity. Specifically, we highlight embodied practices through which speakers employ such devices as an interactional resource to keep emotional displays off-record in order to preserve the ongoing action trajectory while participants negotiate affiliative work.

Keywords: multitasking, multiactivity, mobile technology, new communication technology, embodiment, affect, storytelling, troubles talk, affiliation, alignment

1. Introduction

When participants share troubles with others, they do so through extended sequences of talk (Jefferson 1988) and via actions such as complaints, reports of problematic exchanges, and descriptions of negatively-assessed behavior. As an activity oriented toward offering support and empathy, episodes of *troubles talk* overwhelmingly prefer affiliation from the recipients of such talk (Couper-Kuhlen 2012; Heritage 2011), routinely accomplished through both verbal action as well as embodied displays of emotion or affect by telling recipients (Jefferson 1988). Troubles talk thus presents a rich interactional environment for revisiting the organization of emotion as a component of social action. Yet like any other activity, troubles talk may be embedded within the concurrent production of other actions and activities. People are rarely only just talking *about* something: they talk while having coffee, watching television, or minding children. And participant engagement in these forms of *multiactivity* may thus be organized in different ways: the

ies may run parallel or one may be treated as primary and the other second-
 id they may become variably embedded, suppressed, or foregrounded over
 urse of a conversation (Haddington et al. 2014). In this chapter, we show how
 mmunicative affordances (Hutchby 2001) of material objects in participants'
 nments, including forms of communicative technology like mobile phones
 ptops, can be interactional resources for managing the display of affect dur-
 oubles talk, including potentially enacting or resisting affiliative recipro-
 ticular, we highlight the manner in which speakers employ such devices to
 :emotional displays 'off-record' (e.g., Ogiermann 2015) in order to preserve
 going action trajectory while affiliative work is being negotiated, thereby
 tizing alignment over affiliation.

what follows, we first review two strands of relevant research: first, on troubles
 affiliation, and emotion, and then on multi-activity, embodiment, and objects
 :raction. We follow with an analysis of how participants manage emotional
 ys that are off-record in terms of a pair of key sequential positions: in the act
 troubles telling itself, and in how recipients affiliate with the telling in re-
 e. In our analysis of both sequential environments, we attend to the ways that
 ipants resort to their immediate material environment – including objects and
 with communicative affordances such as mobile devices – as they deal with
 :r-record character of the emotional display throughout the activity of telling
 ces and how these accomplish affiliative actions (or not). This involves taking
 sly how the materiality of objects in the semiotic environment (e.g., Goodwin
 as well as the bodies of people engaging those objects, can be analyzed (e.g.,
 ada 2019). We conclude by reflecting on the implications of this analysis.

Troubles talk, affiliation, and emotion

on (1988) first refers to *troubles talk* as conversations about a trouble, prob-
 r issue that negatively affects the teller's life (cf. Maynard 1988). Instances
 oubles talk are thus composed of extended sequences – or “big packages,” as
 on (1988) also referred to them (c.f. Sacks 1992) – in which events, situations
 ople are described, negatively assessed (as in complaints; see Drew 1998),
 orked on through empathic displays, advice, and so forth. Jefferson goes on
 t out that, as an extended sequence of talk, there is not one precise series of
 s that comprise troubles talk per se. This is similar to other multi-unit forms
 that are not organized around the adjacency pair, for instance storytellings
 Mandelbaum 2013) and the presentations of medical problems during acute
 care visits (e.g., Robinson 2003), which often share structural and organ-

organization. First, the troubles are introduced through announcements, noticings,
 or inquiries about a mutually-known ongoing problem. Second, the troubles are
 elaborated upon through descriptions of events or symptoms and are often simul-
 taneously supported through recipient responses. Finally, upon completion, the
 sequence is brought to a close as participants make light of the trouble, invoke the
 status quo, or project an ultimate optimistic outcome (Jefferson 1988).

Jefferson (1988) further noted a defining characteristic of troubles talk is not
 only its so-called “tight” focus on troubles, but also displays of affiliation by tell-
 ing recipients. Typically, components of the telling are receipted with affiliative
 responses, and this in turn produces further “emotionally heightened talk” (428)
 from troubles tellers. Affiliation entails displays of affective stance in interaction,
 and is a preferred response to solidarity-seeking activities such as troubles talk,
 storytelling, and news delivery (Heritage 1984; Lindström and Sorjonen 2013;
 Maynard and Hudak 2008; Stivers 2008). This affective stance can be accomplished
 through a range of embodied resources, including facial expressions, touch, re-
 sponse cries, and bodily orientations (e.g., Ruusuvuori 2013; Goodwin and Cekaite,
 2018). As Heritage (2011) notes in his discussion of reports of firsthand experience
 (which includes troubles talk), recipients are morally obligated (e.g., by orient-
 ing to intersubjectivity and progressivity; see Garfinkel 1967; Heritage 1984) to
 affirm and affiliate with the speakers, with a further normative expectation that
 affiliative responses should ‘match’ the affect of the preceding speaker (see also Lee
 and Tanaka 2016; Couper-Kuhlen 2012). Yet this poses a problem for recipients,
 who may lack the experiences, epistemic rights, or subjective resources for optimal
 congruency (Heritage 2011). As Jefferson (1988) points out, troubles tellers typi-
 cally and helpfully make available their affective stance in the way they initiate and
 deliver talk about troubles, providing recipients further resources for coordinating
 their responses.

However, there are additional interactional challenges in how affiliation may
 not be sufficiently provided by a recipient, as well as resisted by the troubles teller.
 Heritage (2011) describes how what he calls *empathic moments* may be missed or
 withheld, and that this may occur in part because of a distance-involvement di-
 lemma (displaying disengagement versus over-involvement) that arises when recip-
 ients respecting the teller's primacy access to their experience while simultaneously
 managing their own independent access (Heritage and Raymond 2005; Raymond
 and Heritage 2006). The range of practices for displaying affect may be selectively
 organized to deal with alignment and affiliation somewhat separately, all in service
 of withholding affiliation while preserving alignment (as Stivers 2008 shows in re-
 lation to nodding). Thus, when describing participants as managing emotion, we
 are referring to the interactive display of affect as a socially-available resource for

term *affect* often refers to the expressive display of socially-recognisable (Besnier 1990), such as emotion, pleasure and pain (see also Stevanovic äkylä, 2012 on affect versus emotion). While affect has traditionally been as cognitive and physiological phenomena, it is also a *communicative* phenomenon that may be produced and elicited by speakers, and offered by recipients (epburn 2004; Jenkins and Hepburn 2015). In troubles talk, the preferred displays of affect may include shared emotions such as sadness, regret, and so forth, as well as expressions such as sympathy and empathy. The responses are often indicated by aspects of the speaker's delivery, including design and prosody, but also facial expressions (e.g., Kaukomaa et al. 2013, 2015). Recipients then communicate responses, in part, through interjections, response cries, bodily resources like facial expressions, or verbal actions like comments, which are carefully timed and calibrated to display affiliative affective without disrupting the progressivity of the talk (Lindström and Sorjonen 2015). Even affective displays conducted in relatively low-stakes interactions, such as humorous stories, will be avoided in favor of leaving no doubt as to the affective stance of the recipient (e.g., Selting 2017). Thus, muted responses (what we would call passive reciprocity, e.g., 1984) to troubles could be problematic. Jefferson (1988) notes, troubles talk occurs in tension with the ongoing 'business as usual' of the interactants' lives or the wider activities into which the talk is embedded. In the next section we review literature related to this contrast of other competing business that can emerge in the midst of troubles talk sequences.

Multiactivity, embodiment, and objects in interaction

Research on *multiactivity* offers an interactional approach to what is usually referred to as "multitasking" (Haddington et al. 2014). Drawing partly on Goffman's (1963, 1986) concepts of frameworks and involvements, the term multiactivity emphasizes that humans are rarely ever doing just one thing at a time. Rather, activities are routinely accomplished in parallel, and participant attention may shift from primary to secondary involvement in different activities (Haddington et al., 2014). Objects in its environment provide useful resources for doing this without halting the progressivity of the primary interaction: gaze, and local ecological features to which gaze can be directed, work together to signal attention, distribute speaker and listener roles, preface disagreement, negotiate multiple streams of activity or conversation, temporarily suspend certain activities, and so forth (e.g., Depperman 2006; Haddington 2006; Licoppe and Figeac 2018; Mondada 2014).

Similarly, interactions with material objects can also be enrolled in the service of multiactivity, as when participants use gaze or gesture to make certain features of an environment relevant across concurrent actions, such as talking while driving, passing money and goods back and forth while giving coworkers instructions in institutional interactions, and so forth (see Haddington et al. 2014). Previous research has also shown that communication devices that are more mobile, such as laptops and tablets and particularly mobile phones, are frequently readily available resources that participants often keep ready-to-hand. This is often the case, given the situations in which continuous communication (or being available for it) may sometimes be necessary (as when someone is working, waiting for a call, etc.) or otherwise treated as unaccountable for certain groups or historical moments (e.g., that we may have a culture of being 'always on' and always available; see Brown, McGregor, and Laurier. 2013; Brown, McGregor, and McMillan 2014; DiDomenico and Boase 2013; DiDomenico, Raclaw, and Robles 2020; Ling and Haddon 2003; Madianou 2014). Such devices are doubly convenient, then, because they are often physically accessible to persons while also enabling access to other activities and interactions alongside or separate from participants' co-present activity (Aaltonen, Arminen, and Raudaskoski 2014; Raclaw, Robles, and DiDomenico 2016).

In troubles talk, participants' use of laughter, gaze, facial expression, and bodily orientation may be used to proffer or withdraw affiliation, and thus to indirectly disagree or to disengage with another participant (e.g., Beach and LeBaron 2002; Heath 2002; Jefferson 1988; Kaukomaa, Peräkylä, and Ruusuvoori 2014). DiDomenico, Raclaw and Robles (2020), for instance, analyze examples from interpersonal encounters where participants engaged in troubles talk orient to the accessibility of mobile devices in ways that manage their roles as speaker and listener, attending to the current co-present speaker as the primary interactional involvement and managing mobile interactions and notifications when sequentially appropriate. However, there is some evidence that participants for whom the interaction itself becomes troubled may enroll their devices into the conversation in different ways (c.f., Raclaw, DiDomenico and Robles 2016; Robles, DiDomenico and Raclaw 2018). When participants proffer dispreferred responses to troubles talk – disaffiliating, for example, or not displaying a sufficiently convergent affective stance – local ecological resources (such as bodies and local objects) may become available resources for avoiding engaging in troubles talk (for example, if doing so carries the risk of the talk becoming an argument). For this chapter, we focus on some of the systematic ways in which technological objects – specifically, mobile communication devices such as laptops and mobile phones – can become part of the semiotic field (Goodwin 2007) through which participants modulate affect and affiliation.

te also that objects themselves raise important conceptual questions for ig how elements of the material environment get incorporated into and ded within spates of multi-activity. Previous research has embraced the no- technological affordances, originally posed by psychologists (see Gibson to draw attention to how technologies can create both opportunities and aints for their users. More recently, the affordances perspective has been orated into contemporary theorizing about human communication (e.g., s and DiDomenico 2016; Hutchby 2001) as well as used as a lens for con- g empirical investigations of language and social interaction phenomena to ow participants orient to the affordances of mobile devices in the course otiating and managing everyday social actions, as well as identities and re- hips (see also, DiDomenico, Raclaw and Robles 2020; Raclaw, Robles and enico 2016; Raclaw, DiDomenico and Robles 2018; Robles, DiDomenico aclaw 2018). It is important to note that an affordance-focused approach ot imply that any object is, *a priori*, going to be used for a certain purpose. ; participants' manipulations of objects during an encounter (whether or not ccount for those manipulations) can shape how and in what way the object ies meaningful to the ongoing flow of social conduct. For example, while a e phone may sometimes be treated by participants as a unique technological : affording communicative participation with non-present others, at other participants may simply treat it as just another co-present object within the nvironment (e.g., fidgeting with it).

owever, prior research has shown that when participants *do* display an ori- on to the technological affordances of mobile phones, the ways they do so t and orientation to (and in fine coordination with) the normative organiza- f talk-in interaction (e.g., turn taking, sequences of actions, see DiDomenico, w and Robles 2020). Participants may even offer explicit accounts for their le-related activities, such as reporting to others they are actively composing -message response (DiDomenico, Raclaw and Robles 2020). On the other it might sometimes be unclear whether someone is attending to their mobile ck the time, monitoring for new text messages or communication via other and platforms, enacting a mere cursory glance (Raclaw, DiDomenico and s 2018), etc. Thus, our analysis need not impose the assumption that mobile ; always consequential to an interaction, but instead relies on participants' nstrable orientations to mobile devices to retrospectively and prospectively ; instances of troubles talk.

3. Methods

Participants were recruited from three US universities across five years with in- formed consent, comprising hundreds of hours of data as part of separate research projects investigating naturally-occurring talk. Our analysis draws on 31 examples from 14 recordings among US university students in which participants interact with some portable technological device during sequences where some troubles are introduced and topicalized. We focused on 15 cases of the 31 examples in which troubles talk also involved interactional trouble (involving dilemmas around how to interact or respond; Tracy 1997) with managing affective displays both in the course of the troubles telling as well as recipients disaligning, disaffiliating, and/or disagreeing responses. We examined these instances to see how participants may orient to local objects and other features of their environment (through touch, eye gaze, or body position) in the course of these moments of interactional trouble. In particular, we attended to how participants orient to mobile communication devices such as cell phones, smart phones, tablets, and laptops. We transcribed all our examples using Jefferson's (2004) transcription system attending to the broader semiotic field of space and embodiment in line with Goodwin's (2007) approach. We also incorporated the multimodal notations developed by Mondada (2014) to attend to the precise practices and timings of participants' embodied conduct (embodied conduct is indicated with bold text). Extracts were analyzed using mul- timodal ethnomethodological conversation analysis, with a focus on the sequential accomplishment of situated actions.

The analysis that follows focuses specifically on how mobile devices – and in some cases the mediated content visible on these devices' display screens – are used to manage affect displays during troubles talk. We show that visible engage- ment with these devices is a resource for producing affect indirectly or 'off the record' which, we argue, allows participants to manage accountability for putative emotions.

4. Analysis

In the remainder of the chapter, we present an analysis of three cases that show how aspects of participants' material environment, especially laptops and smart- phones, become consequential to the display of affect and affiliation in the con- text of troubles talk. Specifically these cases will focus on (1) how troubles tellers indicate the sort of affect display that would be preferred and position recipients to do so; (2) how troubles recipients enact preferred affect displays using verbal

1 non-verbal resources; (3) how troubles recipients may be treated as resisting preferred affect displays (and therefore not fully affiliating), as when troubles tellers pursue a preferred response; and (4) the role mobile device use (including the relevant technological affordances) may play in this process.

In the first subsections, we begin by looking at how troubles tellers withhold or record displays or formulations of affect, thereby allowing troubles-telling recipients to do the inferential, affective work that is necessary to advance the telling course of action. Next, we consider what happens when recipients do not provide the formatively expected presentations of affect and thereby treated as disagreeing or not sufficiently affiliating.

1 Providing for affect in reciprocity

The first two examples highlight how participants use devices and device-mediated resources to manage affect displays. Specifically, as the troubles teller modulates affect, they offer the recipient the opportunity to independently display affect and thus affiliate even more strongly with the troubles teller. In Extract 1, Molly (MOL, embodied conduct indicated by \$) and Cara (CAR, embodied conduct indicated by *) are seated on a bed in one of their bedrooms; Molly has an open laptop that primarily remains on her lap throughout the interaction and a mobile phone that is near enough to be accessible, but never made visible to the camera. Cara's laptop is recording the interaction – it is located in front of them and Cara occasionally checks the recording process – and she has her mobile phone ready-to-hand (in Cara's case this is occasionally visible). Molly has been describing her troubles with a male friend to whom she had previously confessed romantic feelings. This confession happened via BlackBerry Messenger (BBM), used as an instant messaging service which can be accessed via both mobile phones and computers. This friend, Greg, rejected Molly's advance and denied having any romantic feelings for her. Various points in this interaction suggest that Molly is unhappy about Greg's repudiation of her feelings, and doubly unhappy with Greg pretending that nothing is wrong and asking for help with homework. In a conversation prior to this recording, Molly had shared the BBM messages with Cara, the other participant in the recording. During the interaction, Molly appears to read one of these messages aloud from one of her devices, with Cara being a recipient to this reading. In Extract 1, Molly's orientation to the available device as a resource to support her own enactment of a 'facts only' troubles telling allows her to convey the presumably emotionally-laden context while actively resisting "giving off" (Goffman 1967) overt displays of her emotional stance toward these matters.

Extract 1. "So much nicer"

```

170 MOL:      *.hhh if you like me::
mol         >>looking down at computer-->
car         *looks at camera, looks left off screen-->
171         (.) >oh no *he said< (0.5) *
car         -->*looks at camera*looks at Molly-->
172         what we're doing is #*ha:ving fun=when we
fig         #fig 1
car         ----->*looks down to the right*
```

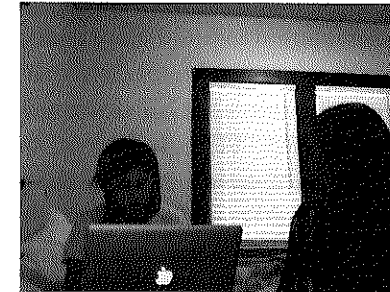


Fig. 1

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173 MOL:      hang out: we ha:ve fun *that's $all that it is*#
car         *looks at Molly, places hand on
mol         and torques body toward Molly:
fig         -->$looks at Cara-->
fig         #fig 2
```



Fig. 2

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174 MOL:      if that's not cool with you then $sorry$.
mol         $smile-like mouth$
175         (1.0)
176 MOL:      i[s what he said
177 CAR:      [ya made it sound $so:: [*much nicer
mol         $smiles----->>
car         *smiles----->>
178 MOL:      [huh huh huh huh=
179 CAR:      =hyeh hyeh
mol         -->$looks down at laptop, smiling-->>
```

Molly reports Greg's BBM message, she enacts sustained direction of her eye and monotonic prosodic production, as well as repair at line 171. Building on and Clift (2006) on reported speech, Molly's prosody is suggestive of reading a message directly or at least formulating her report as though it is a direct quote (see Holt and Clift 2006). As the report progresses, Molly maintains her gaze toward the laptop while Cara looks toward the camera (Figure 1).

As this Extract unfolds, the accuracy of the previous mediated interaction is treated as relevant to the current conversation, as Molly appears to directly report the exact words from the interaction rather than paraphrasing. The laptop through which the verbatim messages can be obtained are treated as acceptable resources for – rather than distractions from – the conversation. Furthermore, by referring to the 'facts of the matter,' Molly is able to produce an apparently-neutral objective stance toward her situation (Edwards 2007) as though she is 'merely reporting' her interaction with Greg. Additionally, Molly's visible attention to the devices requires her to additionally manage her gaze with her recipient to initially (1) indicate to Cara at what points a reply would be relevant as well as visibly disattend to relevant contributions from Cara. Cara has largely been going forward during the interaction up until this point, and only occasionally turning her head slightly or shifting her eye gaze toward Molly. But as Molly reads a portion of the message from Greg, Cara shifts her body, head and shoulders toward her (Figure 2).

While Molly's monotonic production (lines 170–174) of Greg's message presents it as 'being read,' it also allows Molly to convey an on-record affect-neutral stance given how prosody can be used to convey emotion (e.g., Freese and Maynard 2008; Goodwin and Goodwin 2000; Selting 1994). It can be presumed that Molly's stance toward this situation is decidedly *not* neutral, and thus her 'doing reporting' comes across as ironic, as seen in Cara's later assessment of the reading at line 177. It is notable that before this explicit on-record stance, the falling intonation at line 174 marks a discernable point of intonational (and grammatical) completion to Molly's turn, but is followed by a second of silence. Although a recipient response would be relevant at this point, Cara does not produce one. In line 174, Molly then closes her mouth as if to begin to smile and produces the increment *is what he said*, which recompletes the prior unit to further pursue recipient uptake as she closes the reported speech activity (cf. Peräkylä and Ruusuvuori 2012). Soon after, in partial overlap, Cara begins producing an assessment of Molly's reading of the message in line 177 (*ya made it sound \$so:: much nicer*) while Molly's smile-like closed mouth widens into a clearly visible smile at Cara's *so* and she comes in with a hearty laughter at *much* (line 179), possibly ratifying Cara's 'analysis' of her reading of the message, which is joined by Cara's laughter in line 180.

The embodied orientation Molly gives towards her device, and the reading of it, provide further resources for parceling out visible clues to any possible emotional displays throughout the sequence: eye contact can be distributed between and around the reading of the text message rather than expected more consistently throughout a verbal summary of it. That Molly's management of these visibility resources such as eye contact and gaze direction is less than normative, and possibly even designedly resistant, is suggested here and in subsequent interactions by the way in which Cara appears to solicit further context from Molly through Cara's bodily engagement and gaze solicitation and her assessment of Molly's reading of the text while in other examples we see attributions of what emotions Cara takes Molly to be feeling, but obscuring. This allows Cara to shoulder the burden of the affect display in a way that may be ratified or not by Molly. However, though indeed in later segments across the full recording it is Cara who provides affect-upgraded assessments, extreme case formulations, and subsequently direct advice—in response to Molly's trouble, she is not very successful at it here. Though Molly's modulation of affect gives Cara the opportunity to read and produce the affect of the situation on Molly's behalf, doing 'good friend' involvement in the trouble, she needed a bit of prompting to do so.

4.2 Managing disagreement

The next Extract takes place more than ten minutes later in the same recorded conversation discussed in the prior section. The completion of Molly's troubles telling is delayed during the middle of the recording in which Cara suspends her reciprocity by initiating her own troubles telling. Throughout Cara's telling about her recent break-up, there are overt disagreements between the participants regarding whether Cara's behavior with her ex-boyfriend is appropriate. This laminates the troubles-sharing as a whole with interactional challenges in this situated co-present talk, as Molly and Cara have been managing the disaffiliating implications of their disagreements. In Extract 2, Cara reinitiates her own troubles telling by proposing a solution to the question of how she will respond to Greg over text instant message service. In the next Extract below, Cara solicits a description of what Molly will say to Greg, which leads to a disagreement about the content of her message and its possible consequences. Here the laptop in front of Molly provides a resource for her to avoid providing direct affective displays in response to Cara's disagreement, thereby suggesting disagreement while not disrupting the progressivity of the talk.

Extract 2. "You cannot hook up with him"

173 CAR: Yeah what're you gonna say
 174 MOL: \$I'm just gonna sa::y \$.he
 mol \$shifts gaze from CAR to laptop\$
 175 MOL: \$I'm just gonna be like \$(.)
 mol \$hand to hair, shifts gaze to CAR, gesturing\$
 car *pulls hair back-->
 176 MOL: *on Thursday night I was *really drunk. *(0.8)
 car *glances at laptop*
 177 MOL: #a:nd yeah I told ^you that I liked you^ and I'm
 fig #fig 1
 car ^leans on bed ^



Fig. 1

178 MOL: not gonna lie like those are my feelings but like that
 179 doesn't mean that I have to like (.)*act on
 car *sits back up -->
 180 MOL: it and \$I just like *got really insulted with your
 mol \$gestures-->
 car -->*
 181 respo:nse and then we didn't talk the rest of the
 182 weekend and I haven't seen you since Monday\$
 mol -->\$
 183 and then you think that since we have something due in
 184 a class that we have together? that you could just
 185 like IM me and use me because I went to class and you
 186 didn't? and I'm just gonna like say like I'm not
 187 expecting anything (.) but like *
 car *sets down drink*
 188 MOL: we have to like come to a common: (.) like
 189 (1.0)
 190 CAR: conclusion=
 191 MOL: =*Yeah (1.0) like we could hook up and like
 car *scratches face-->
 192 [have ()]
 193 CAR: [No *n:]o n:o.
 car -->*
 194 CAR: yo- you can[not=
 195 MOL: [hhh
 196 CAR: =hook up with him again
 197 MOL: .hhh

498 CAR: \$because- *>#I need to blow my nose<\$
 mol: \$pulls hair back-----<\$
 car *gets up, walks out of frame-->>
 fig #fig 2



Fig. 2

499 CAR: because when someone does something so horrible? Like
 500 that? like I'm sorry that's fucking horrible it's lik
 501 you don't treat a person that way

This interaction continues to evince some of the embodied practices described earlier. For example, we see that Molly's visible orientation to her laptop as a interactional resource is noticeable enough that Cara subsequently orients to the laptop (line 476) and then even physically positions her body to co-orient to it along with Molly (line 477, Figure 1) by moving almost down to her elbow and facing the computer screen alongside Molly. Cara only moves out of this position when it becomes clear that Molly is not orienting to the laptop because of its content. Cara sits back up in her prior position, on the end of the bed, bodily facing outward with head and shoulders oriented to Molly. This embodied shift in Cara's conduct supports the potential relevance of the affordances of such portable devices for reporting and visually supporting different communicative activities (cf. Robles, and DiDomenico 2016).

During Molly's subsequent description of her potential text-based response to Greg beginning in line 474, Molly and Cara re-establish mutual gaze and orientation, and as Molly describes her envisioned response message further with gestures and seems to re-enact the earlier electronic exchange for Cara begins in line 476. Since the message itself will be delivered via text and not in face-to-face conversation with accompanying embodiment, Molly's presentation (cf. earlier reports) conveys not just the literal content of the message but also a display (for Cara) of her affective stance toward her message and toward Greg. This more affiliative sequence seems to close with a collaborative completion (Lerner 2004) in lines 476–490, but Molly, after receiving this with minimal agreement (line 491) expands with a further turn describing the hypothetical message

a treats as problematic. Next, Cara displays strong disagreement with Molly by interrupting Molly in line 492 with three repeated *no* commands followed by the demand *you cannot hook up with him again* (lines 492, 493, 495). Molly orients to the dispreferred nature of this advice-type injunction (c.f., Shaw and Hepburn 2003) with laughter and smiling (lines 494 and 496) followed by ducking her head and pulling her hair back (line 497, Figure 2).

As evidenced throughout our larger collection, participants can manipulate various material and embodied semiotic resources available to manage their interlocutors' access to what is ordinarily used to 'read' emotions, perhaps especially sensitive or delicate moments of an interaction. In this particular instance, the positioning of Molly's head, gaze, and hair obscures full access to her face and her affective embodiment that it might display. However, the laptop is a special resource in this regard for a number of reasons. Perhaps because the laptop itself is a communicative device with access to visual semiotic content and other interactions, it is treated differently throughout the conversation, and Cara's orientation to it treats it as potentially problematic, or solicits its relevance, or pursues attention in apparent competition with it. The laptop becomes accountable here earlier in the recording, Cara asked what she was doing on the laptop, and Molly said her homework).

For Molly, however, the laptop is a technological device with affordances that can detract from her co-present involvement to some degree, more so than say, the need to pull one's hair back, the withdrawal of mutual gaze, or the cough that requires a sip of water (none of which are treated as problematic by the co-participant). By leveraging the presence and conventional use of the laptop, Molly is able to appropriate aspects of her bodily comportment and facial expressions in ways that manage her access to Cara's potential affective displays. This keeps Molly's possible emotions implicit and allows Cara the opportunity to formulate what Molly might be feeling, which Molly may then confirm or deny. Thus, with Molly avoiding the display of her own affective stance towards the core troubles being reported, there is an even greater normative pressure for Cara to do some affiliative work as a recipient to the telling.

3 Pursuing more affiliation

As the previous cases have shown some ways in which technology and multi-modal semiotic resources may shape the communication and interactional management of affect. In the next example, the participants visibly attend to their mobile phones throughout the co-present interaction. Danny (DAN, embodied conduct indicated by @), Elva (ELV, embodied conduct indicated by &) and Lucy (LUC, embodied

a chair and sofa facing a television, and each has access to a mobile phone that is in-hand, or on a lap or placed on nearby furniture; Lucy also has a laptop with reach. The fact that a television program is also playing throughout provides another source of displayed disattending from the ongoing talk. The only orientation to the television is through eye gaze, whereas engagement with the mobile phone recurs in a more involved way throughout (see DiDomenico, Raclaw, and Robles 2020 for discussion of how triadic interaction may involve demands for recipients that are not evenly distributed). At the start of the recording the three participants Danny, Elva and Lucy – have been discussing a mutually-known heterosexual couple and doing a bit of light-hearted joking their relationship and how 'in love' the man is with the woman. Danny makes the more serious comment *it kills me... what am I gonna find someone like that?* Though delivered in the same joking fashion as the prior talk, Danny's comment indexes a more serious and personal trouble and potentially invites some form of sympathy. However, with almost no pause, Lucy merely carries on the ongoing conversation with Elva, and thereafter Lucy and Elva orient to each other while Danny temporarily withdraws (see Figure 1); after that point, and while Elva and Lucy continue, Danny attends to her phone, displaying less verbal and nonverbal involvement in the interaction.



Figure 1.

Lucy then asks a question to which Danny has some access to an answer, but which Elva does not, providing an opportunity for Danny to re-enter the conversation. It is at this point that Danny launches a new complaint on the theme of the woman and the relationship, who is a casual friend of theirs. It is notable that almost as soon as Danny is recognizably launching into an extended telling, the affect of her interlocutors is ambiguous. Elva and Lucy display less affiliation as Danny talks and, over the course of Danny's telling, attend more closely to their phones (see Extract Fragment 1, Figure 1). Though Danny works to package her telling in the form of a complaint for or sympathy with the target, her interlocutors orient to the telling as a complaint, and this may be why they (one in particular) resist fully affiliating and joining in (see also: Mandelbaum 1991).

Extract 3. "So annoying" Fragment 1

01 DAN: like (0.2) he said he would[^] wait for her. (0.2)
 luc ^{^picks up phone-->}
 02 DAN: jus:t[^] (0.5) and >she (can/could) do &whatever &
 luc: -->[^]
 elv ^{&rolls eyes&}
 03 DAN: she wants< &over there. &*Cuz he knows that
 elv ^{&gazes at DAN &types into phone}
 luc ^{*gazes at phone while smiling-->}
 04 DAN: (1.2) it's >like their ^{*expe:rience &or:}
 elv ^{&gazes at phone-->}
 05 DAN: ^{^what[ever.]}
 luc ^{^shifts position with phone, gazes betw. phone,DAN,TV-->}
 06 ELV: [has she] been hooking up with &people?
 elv ^{-->&gazes at DAN}
 (0.4)
 07 DAN: .hhh ¬ really:> I think she's like< (.) made out with
 elv ^{-->&}
 08 DAN: peopl::e (0.2) here and there.
 09 (0.6)
 10 DAN: &>BUT nothing:.<=(S-She) hasn't like (.) #gone home with
 elv ^{&interacts with phone-->>}
 fig #fig 1



Fig. 1

11 anyone.
 12 ELV: Mhm.
 13 (2.0)

As Danny re-enters the conversation and initiates a new sequence about this couple (line 1), Lucy primarily orients to her phone (though some of her gaze direction and smiling, while brief or not directed to Danny, could be displaying some reciprocity). Elva takes up primary reciprocity, for instance by displaying her affective stance through her eye roll (line 2), gazing at Danny (in between gazing at and interacting with her phone: lines 3, 4, 7, 11) and at one point producing an acknowledgement token (line 12). Elva's only substantive contribution is a clarification or question (line 6), which is canonically understood in the literature to be a minimal response that declines affiliation (Heritage 2011). After this minimal acknowledgement token (see Schegloff 1982) in line 12, Danny recompletes the telling, presumably to pursue

Extract 3. "So annoying" Fragment 2

13 (2.0)
 14 DAN: But- >I'm LIKE< SO nervous: for her:,&br/>
 15 (1.0)
 16 DAN: like Kim (such a bachelor/since I saw her)
 17 (0.2)
 18 LUC: Why:. With guys?
 19 (0.4)
 20 DAN: ju[st like,]
 21 LUC: [or wh]at.
 22 (0.6)
 23 DAN: in general; Cuz she's been (1.0) drinking s:o much l
 24 >where she like< (0.5) does stupid things and
 25 >will like< run away from you or
 26 won't answer you::,]
 27 LUC: [yeah she's always] done that though.=
 28 DAN: =yeah #@like she's always done it &but like (0.4)
 fig #fig 1
 dan @supplicating gesture-->
 elv: &gazes at DAN-->



Fig. 1

29 DAN: you can't do @that if you're
 dan -->@gazes at TV-->>
 30 DAN: in a foreign country: ya know,
 31 (0.6)
 32 ELV: &does she still: (.) is she still talking to Ben,
 elv: -->&gazes down at phone-->>
 33 (1.0)

Danny recompletes her telling with a description of a feeling, which once receives no recipient uptake (line 14). As she attempts to expand on the so her purported affect, Lucy finally responds but, as Elva did earlier (previous E line 6), does so with a minimal information-seeking question that does not

lines 18 & 21). Furthermore, her turn is initiated with *why* which demands an account for either Danny's nervousness in line 14, or the description of Kim in line 16. When Danny attempts to account for her perspective, the account is rejected by Lucy in line 27 as 'not news.' In addition to the potentially ambiguously-attentive activities from Lucy and Elva, and their minimally-designed recipient responses, we also see Danny soliciting uptake (Extract 3, Fragment 2, Figure 1) at line 28 as he attempts to counter Lucy's rejection. Her turn ends at line 30 with the tag *ya now*, which invites agreement, but receives neither agreement nor even a response spoken from either interlocutor. Elva re-enters the conversation at line 32, once again with a question that is topically related to the prior talk (it's about the same person), but does not display agreement or receipt of the prior turn at line 32. We see this produces some interactional trouble (Tracy 1997), with silence at line 33.

Extract 3. "So annoying" Fragment 3

34 (1.0)
 35 DAN: What?
 36 ELV: *sis* she still talking to Ben,
elv *&gazes at DAN-->*
 37 DAN: she slept there Sunday: night.=
 38 ELV: =ew.& [()
elv -->*&gazes at phone*
 39 LUC: that's so awkward,
 40 DAN: [()]
 41 ELV: [I saw him] at Chipotle, (.) it was just like (.) no:.
 42 DAN: She's just like (.) &I don't even care at this point,
elv -->*&gazes at DAN-->>*
 43 (0.2)
 44 DAN: for me:, I even said to her I was like (0.4) do I think it's
 45 a smart idea, (0.2) no:: [(like)]
 46 ELV: [=Ahe's] such an *asshole*=
luc *Agazes at phone*
 47 DAN: =he- (0.2) >&I was like< (0.6) you don't trust him: (0.4)
 48 DAN: because of what he's done in the past (.) like you're never
 49 -->*&gonna* trust him.
elv *&gazes at phone-->*
 50 (0.2)
 51 DAN: >I was like< but honestly: (.) at this point (.) I'd rather
 52 &you just like (0.4) either date him? or don't date
elv -->*&gazes at DAN-->*
 53 DAN: him.=Like (0.4) make up your mind (.) like,=
 54 ELV: =&Ye[ah.]
elv -->*&gazes at phone-->*
 55 DAN: [sto:lp (0.2) contradicting yourself. Sto:p (0.4)
 56 *saying* one thing *doing* another thing like, (1.0) it's (0.4)
 57 getting *so*: annoying. And it's like (.) emotionally *draining*
 58 for *us* (.) to have to deal with it. (0.2)
 59 ELV: What'd she *say*.
 60 (0.2)

62 (0.2) >but I don't even-< *she* doesn't even know what sh
 63 wants to do. (°what she doesn't even°)
 64 (0.3)
 65 ELV: &I know.
 -->*&gazes at DAN-->*
 66 (0.2)
 67 DAN: >I'm like< (.) well it's really fucking *annoying* becaus
 68 #(0.4)
 fig #fig 1



Fig. 1

69 DAN: she'll sit there soberly and be like (.) I don't
 70 *wanna* talk to him I don't want anything to *do* with him,
 71 (.)
 72 and when she's *drun*:k she *does*:,
 73 ELV: Yeah.
 74 (0.3)
 75 DAN: and I was like if you *tru*:ly didn't- (0.2) (weren't)
 76 over someone, (.) and y- >didn't want anything to do
 with them< ^even when you were ^*drunk* like (1.0)you would
luc ^*sets phone down* ^
 77 DAN: [text (them/that.)] [Ya *kn*:w?]
 78 ELV: [yeah] [Yeah]
 79 (1.5)
 80 LUC: ^Does he still hook ^up with like (.) #^other girls.
luc ^*picks up laptop -->^holds laptop-->>*
 fig #fig 2



Fig. 2

81 (0.2)
 82 DAN: nyeah I don't know:. I think like he's like been trying
 83 (0.5) kinda like ^get her ba- >not like get her back< bu
luc --> ^*opens laptop*

DAN: like he's just like (1.0) I think he would talk to her (.)
if she would talk to him? Type of thing?
(0.5)
DAN: Bu:::t
(1.5)
DAN: I really don't know

After the silence on line 34, Danny displays trouble with understanding the prior talk with the open-class repair initiator *what* (line 35), and Elva repeats her interrogative in the next turn. Elva is directing gaze to Danny at this point and once Danny provides an answer to her question, Elva negatively assesses the information with an active response cry (line 38) while redirecting her gaze back to her phone. This seems to provide an opportunity for Lucy to re-enter the conversation, as she offers a generic assessment (*so awkward* line 39) and then Elva initiates a new sequence that shifts the attention from the woman who has so far been the primary target of the talk, to this other boy (not her boyfriend) and his unsuitableness: his character is rejected and negatively assessed (lines 43, 46, 47, 49). It is at the point that Danny once again shifts attention to the woman's behavior that Elva withdraws gaze (line 51): it is hearable that Danny is working up to a complaint about the woman rather than continuing the project of complaining about Ben. From line 53 Danny begins to formulate *her* problem about the non-present third party target of the complaint, presenting frustration with the woman's indecisiveness. Though Lucy has withdrawn again, Elva is aligning with Danny's course of action, providing minimally responding with aligning and potentially-affiliative tokens, and proffering another information-seeking question (lines 54, 59, 65, 72). It is notable that she does not affiliate with Danny's attempts to formulate the problem as shared among themselves (lines 57–58) as this is when Elva responds with an information-seeking question where affiliation would be expected (line 59). It is only at line 67 that Danny makes her complaint explicit and upgrades her affective display with a strong assessment, and the pause following is also simultaneous with Elva and Lucy's reorientation to their mobile phones (line 68 and Extract 3, Fragment 3, Figure 1).

Though Elva provides alignment with Danny's telling at the point of completion (line 65), and again in line 72, there is no further uptake for about a minute and a half. Lucy then resumes her participation in the conversation, having put her phone down in line 76 (though perhaps only preparatory to picking up her laptop, which she does mid-turn – see Extract 3, Fragment 3, Figure 2), but once again does so with an information-seeking question that resists affiliation (line 80). As Danny responds, Lucy opens her laptop (line 83, Figure 2), projecting future activities and her involvements; Danny's talk then progresses in increments that orient to the lack of uptake while still offering opportunities for expansion that her interlocutors do not take up (lines 82–89).

In this interaction, we see shifts in the participation framework (Goffman 1988) that are partly afforded by the devices available. By keeping their mobile phones visibly available, Elva and Lucy display themselves as open and available to attending to their phones (as devices through which communication with others is always implicitly possible). This is not to say they are intentionally keeping their phones to 'do' distraction or account for less involvement and affiliation, but the devices become another way of "doing being ordinary" (Sacks 1992) and therefore being left open to seeming actively be 'doing not supporting Danny's view.' In other words, interacting with these devices is acceptable in the course of interactions, rather than automatically treatable as 'distracted' or 'ignoring.' Thus, different display degrees of involvement, affiliation or affect can be produced as though passive; participants keep their reservations or divergent views off the record, and Danny is provided little reason to make such stances publicly observable. This example shows how the distribution of reciprocity allows participants to 'pass off' prima facie reciprocity so that the troubles teller can still tell the trouble and the action can still be done, preserving progressivity.

It should be noted that the mere presence of mobile phones were not always treated this way by participants, and our analysis did not assume this *a priori*. For example, in another Extract from our collection depicted below (Figure 2), one participant has her phone in her hand throughout the entire exchange, intermittently shifting her gaze between her phone, straight ahead towards the current speaker and to the third co-participant:



Figure 2.

However, she does not interact with the phone once the troubles telling becomes the primary activity of the conversation: she only glances at her phone infrequently; she joins the conversation at appropriate moments and with direct eye contact with her interlocutor when doing so; she provides agreeing, affiliative turns; and the troubles teller not only aligns with her contributions, but does not seem to pursue other responses at any point. Thus, from an interactional perspective, we have sought to examine these troubles talk actions carefully and with attention.

how participants themselves treat the others' orientations to the troubles tellings and to anything else in the environment.

In these analyses we have examined how participants' environments, and especially at-hand portable communication devices, provide local resources for managing the alignment that allows for the next actions in a sequence, while dealing with particular moments of disaffiliation (and sometimes disagreement) that might otherwise derail or unwantedly expand the troubles talk. The next section reflects on these findings.

6. Discussion

In the examples described, participants orient to features of their environment, including technological devices and their content, as resources for managing delicate activities (especially troubles talk) and the particular actions therein, such as delivering and receiving complaints, and assessing one another's conduct. In these interactions participants both *thematize* or make explicit some trouble (an argument with a friend, mistreatment by a romantic interest, and feelings of sadness); while also *displaying* their readiness for certain sorts of uptake, in this case affect displays, at certain stages, for instance, sympathy, support, or affiliation with complaints. However, too-overt an emotionality (and too obvious a demand for a certain response) could be problematic: emotion display can be vulnerable, and peers do not typically have the deontic rights to make demands of each other (see Ruusuvaori 2005; Stevanovic and Peräkylä 2012). Thus, the subjectivity of participants' stake in these matters is attenuated through *how* they produce these activities.

In addition to resources such as prosody, embodied resources allow participants to further modulate or ambiguate affect displays and provide opportunities for recipients to do affective work and potentially produce less affiliative, or even disaffiliative, responses. This keeps affect off the record in a way that allows participants to manage the *interactional* trouble that may arise when troubles talk is not sufficiently affiliative: specifically, the sequence can move forward (showing overall preference for the alignment for progressivity of talk: Stivers 2008) even in the face of affiliation problems or even disagreement. It also makes it easier for participants to close troubles-telling sequences or transition to a new topic or return to the ongoing business at hand. The rich semiotic environments in which participants interact, combined with their embodied resources, offer various ways of downplaying affect and, therefore, affiliation. However, in the examples examined in this chapter, the availability and technological affordances of devices such as mobile phones and laptops offered participants a kind of plausible side-involvement. As discussed in

the first Extract the mere presence of such devices does not mean, *a priori*, that the devices will have a particular function--we can only say that they are available for use in some way. Furthermore, as mentioned, it is always possible to reduce affiliation displays and withhold full affiliation without such devices. However, it is notable that, in the absence of any orientation to nearby devices, but where similar withdrawal occurs in a way that stays off-record and evades becoming a problem for participants were nearly always (in our data) involved in a concurrent activity of some kind (with or without digital devices).

In face-to-face conversation where talk is the primary activity, and the purpose of conversation itself is not a serious investigation of the interlocutors' potential problems with one another, it becomes far more accountable and conflict-implicated to turn one's body away or avert gaze. Because mobile devices index potential already-relevant ongoing activities--homework assignments, university-related tasks, information-seeking opportunities, and of course, potential conversation with non-present third parties--they provide participants with an intelligible means to withhold or manage affect. Although this certainly may become accountable for our data it very rarely occurred. It was also not the case that the simple presence of or occasional orientation to a device was treated as insufficiently emotive or affiliative (as in the last example mentioned in the analysis).

Troubles talk is characterized by 'heightened' affect and a demand for affiliation (Jefferson 1984), but participants may not always be fully on board with complying. Sometimes it is desirable to shift the burden for affiliating; other times there may be various reasons people resist affiliating, particularly with potentially face-threatening (Goffman 1967) activities such as complaints (c.f., Maynard 2013) (which comprise many of our examples, as well as all of those illustrated in this chapter); and withholding a fitted display of affiliation may also be a way of producing one's own independent access to or stance toward the source of reported trouble (e.g., Drew and Walker 2009; Raymond and Heritage 2006). Stivers (2008) has shown, even when affiliation is not displayed, alignment with the progress of the interaction will typically be preserved. Mobile communication devices, and their communicative affordances, are a useful resource through which participants can manage affect in such a way as to make it ambiguous and implausible and while this may do potential damage to the affiliation, it does not seem to interfere with alignment and the trajectory of talk overall. In fact, it can even provide useful transitions between topics, shifts away from possible troubles expansion and accounts for moving between activities.

Conclusion

In this chapter, we have analyzed how aspects of embodiment, including technological objects, may be resources for managing how emotion is produced as affiliative (or modulated to be less so) during troubles talk. We are not suggesting that the objects themselves are necessarily what is important, but rather, examining what participants do with them among other features of the environment, and how participants treat some things (e.g. mobile phones) as ‘needing attention’ while other aspects (such as passing persons, television, sounds) are ignored or only attended to passing. Thus environments provide differential resources (the passing car does not potentially ask for engagement as might a text message), but will also be differentially attended to as resources, and selecting such orientations is an interactional accomplishment (Schegloff 1995), particularly when it is done at points where affective reciprocity is preferred.

As a social action, making emotion available is a practice for making “possible an interactive organization of co-experience” (c.f. Goodwin and Goodwin 2001 [emphasis in original]). Troubles talk is an opportunity for co-experience, and indeed prefers that participants overtly demonstrate reciprocity (even going so far as to voice the ‘thoughts’ of interlocutors’ descriptions of events to which recipients may have had no access whatsoever) (e.g., Selting 2010). Thus, to not perform congruent affective reciprocity is potentially accountable unless there is something in the environment which may serve to modulate that accountability.

This analysis furthers our understanding of how participants enact – and provide for the enactment of – reciprocity in troubles talk, how affect and affiliation are preferred in different ways, and the role that objects in the environment may take on in the course of developing the troubles-talk activity. Troubles talk is a usefully-complex activity for examining these types of contingencies in interaction. Future research could further explore how environments and objects are enrolled in emotion displays, how emotion displays are treated as preferred in different ways across recipients, and how different kinds of delicate or fraught conversations can be used to highlight how participants deal with these types of interactional concerns.

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CHAPTER 2.2

Shared affective stance displays as preliminary to complaining

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In this chapter, we examine how vocal and non-vocal affective displays are acted in concert when moving into the delicate action of complaining. We specifically analyze complaining about third parties in the institutional situational performance appraisal interviews. Reciprocal affective displays contribute to the organization of the activity of complaining, specifically, to the building of understanding in relation to the appropriateness of complaining activity and the relevancy of affiliating with complaining. To finish, we discuss the role of affective displays as managing social relational aspects of institutional interaction with some methodological problems of analyzing emotion in interaction.

Keywords: emotion, affect, stance, delicacy, complaining, complaints, performance appraisal interviews, action formation, action recognition, institutional interaction

1. Introduction

Emotion is an omnipresent feature of interaction (cf. Goffman 1961) but it is not explicitly displayed through words and grammar. Rather, it is regularly conveyed through combinations of vocal and non-vocal cues, such as subtle changes in facial expression, gesture, and prosody (Goodwin, Cekaite, and Goodwin 2009; Ruusuvuori and Peräkylä 2009). This renders emotion a challenging target for analysis. Within the conversation analytic tradition, knowledge on sequentiality and its relevance with regard to spoken interaction concerning affect has accumulated. However, comparatively less is known about the relevancies evoked by non-spoken interaction, such as affect displays, and how these relate to spoken interaction. There are prosodic terms that are treated as displaying some specific emotion, though these have